

# **mPay Reader HID\_VCOM DLL SDK User Manual**

V1.3

2017.05.02

# 1. Adopt mPay DLL to your software project

## 1.1 C# Project

Copy \DLL\mPayVC6.dll to the path of \*.EXE. In your C# project, add the following declaration as the demo project:  
Please refer to demo project \DLL\_Test\_C#201x\_Demo for details.

```
// Import mPayVC6.dll service
using System.Runtime.InteropServices;

// Import mPayVC6.dll API refer to the declaration in mPAY_VC6.h
[DllImport("mPayVC6.dll", EntryPoint = "mPay_Connect", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_Connect(int iComNo, int iHIDIndex);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_Disconnect", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_Disconnect(int iHIDIndex);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_GetTerminalVersion", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_GetTerminalVersion(StringBuilder sVersion);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_ICCPowerOn", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_ICCPowerOn(StringBuilder ATR);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_ICCPowerOff", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_ICCPowerOff();

[DllImport("mPayVC6.dll", EntryPoint = "mPay_ICCSendApu", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_ICCSendApu(string cmd, StringBuilder recv);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_SAMPowerOn", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_SAMPowerOn(StringBuilder ATR);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_SAMPowerOff", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_SAMPowerOff();

[DllImport("mPayVC6.dll", EntryPoint = "mPay_SAMSendApu", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_SAMSendApu(string cmd, StringBuilder recv);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_PICCActivate", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_PICCActivate(StringBuilder cardNo);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_PICCDeactivate", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_PICCDeactivate();

[DllImport("mPayVC6.dll", EntryPoint = "mPay_PICCGetCardATS", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_PICCGetCardATS(StringBuilder ATS);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_PICCSendApu", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_PICCSendApu(string cmd, StringBuilder recv);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_MifareAuth", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_MifareAuth(int KeyType, int Sector, string Key);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_MifareReadBlock", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_MifareReadBlock(int Block, StringBuilder ReadData);

[DllImport("mPayVC6.dll", EntryPoint = "mPay_MifareWriteBlock", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_MifareWriteBlock(int Block, string WriteData);
```

```
[DllImport("mPayVC6.dll", EntryPoint = "mPay_MifareIncrement", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_MifareIncrement(int Block, string Value);

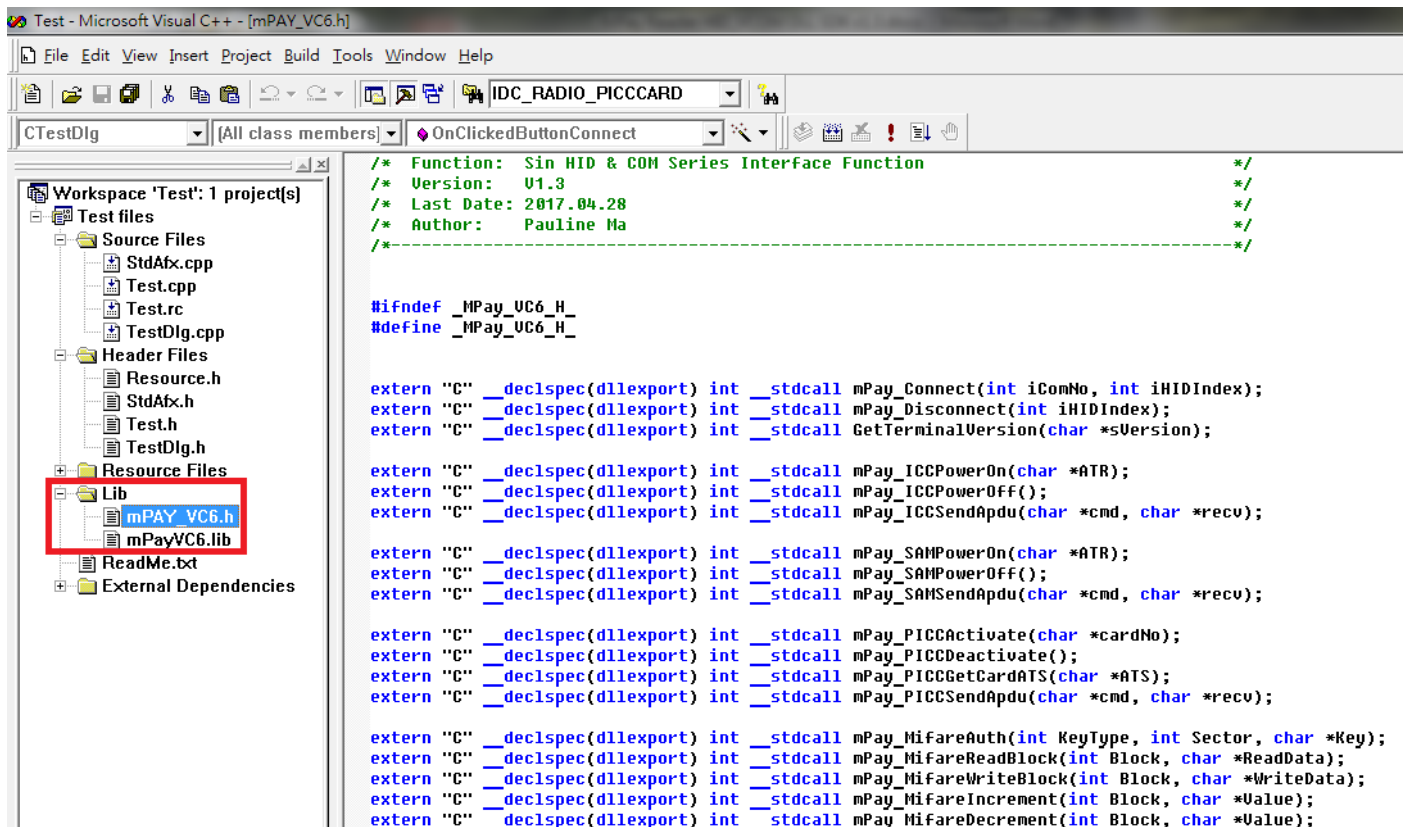
[DllImport("mPayVC6.dll", EntryPoint = "mPay_MifareDecrement", CharSet = CharSet.Ansi, CallingConvention = CallingConvention.StdCall)]
public static extern int mPay_MifareDecrement(int Block, string Value);
```

## 1.2 VC++ Project

Copy \DLL\\*.dll, \*.lib and \*.h to the path of your VC++ project. Add the following line in your \*.cpp files.

```
#include "mPAY_VC6.h"
```

For details, please refer to a demo project under \DLL\_Test\_VC6\_Demo



## 2. API Declaration

### 2.1 Connect a plugged reader

Declaration: `int mPay_Connect(int iComNo, int iHIDIndex);`

Explanation: Connect a plugged HID or VCOM reader (VID\_273A PID\_0131).

Parameter : iComNo : 0: Auto-scan HID and COM 1~30, n>0 open COM n and then connect the reader plugged;  
iHIDIndex : to identify multiple HID readers plugged on the same system.

Return : 0 : Fail ; -1 HID reader connected successfully ; n>0 VCOM reader connected successfully.

### 2.2 Disconnect a plugged reader

Declaration: `mPay_Disconnect(int iHIDIndex);`

Explanation: Disconnect a plugged HID or VCOM reader.

Parameter: iHIDIndex : to identify multiple HID readers plugged on the same system.

Return: 0: Fail; 1: Succeed

## 2.3 Get the firmware version

Declaration: int mPay\_GetTerminalVersion(char \*sVersion);

Explanation: Get the firmware version of a plugged reader.

Parameter: sVersion: Out parameter for a version string (e.g. "Card Reader MR5 V01.00.07").

Return: 0: Fail; 1: Succeed

## 2.4 Power on the contact IC card

Declaration: int mPay\_ICCPowerOn(char \*ATR);

Explanation: Power on the contact IC card.

Parameter: ATR: IC Card responds its ATR data after power on successfully.

Return: 0: Fail; 1: Succeed

## 2.5 Power off the contact IC card

Declaration: int mPay\_ICCPowerOff();

Explanation: Power off the contact IC card.

Parameter: None.

Return: 0: Fail; 1: Succeed

## 2.6 Send APDU command to the contact IC card

Declaration: int mPay\_ICCSendApdu(char \*cmd, char \*recv);

Explanation: Send APDU command to the contact IC card and then get card response back.

Parameter: cmd: APDU command (e.g. "00A40000023F00"), please refer to card's specification.

recv: card response (e.g. "A3DF4B469000"), please refer to card's specification.

Return: 0: Fail; 1: Succeed

## 2.7 Power on the PSAM card

Declaration: int mPay\_SAMPowerOn(char \*ATR);

Explanation: Power on the inserted PSAM card.

Parameter: ATR: PSAM Card responds its ATR data after power on successfully.

Return: 0: Fail; 1: Succeed

## 2.8 Power off the PSAM card

Declaration: int mPay\_SAMPowerOff();

Explanation: Power off the inserted PSAM card.

Parameter: None.

Return: 0: Fail; 1: Succeed

## 2.9 Send APDU command to the PSAM card

Declaration: int mPay\_SAMSendApdu(char \*cmd, char \*recv);

Explanation: Send APDU command to the inserted PSAM card and then get card response back.

Parameter: cmd: APDU command (e.g. "00A40000023F00"), please refer to card's specification.

recv: card response (e.g. "A3DF4B469000"), please refer to card's specification.

Return: 0: Fail; 1: Succeed

## 2.10 Activate the PICC card

Declaration: int mPay\_PICCActivate(char \*cardNo);

Explanation: Activate the contactless PICC card above the reader.

Parameter: cardNo: Get this PICC card's card number after activating it successfully.

Return: 0: Fail; 1: Succeed

## 2.11 Deactivate the PICC card

Declaration: int mPay\_PICCDeactivate();

Explanation: Deactivate the contactless PICC card above the reader.

Parameter: None.

Return: 0: Fail; 1: Succeed

## 2.12 Get the PICC card's ATS data

Declaration: int mPay\_PICCGetCardATS(char \*ATS);

Explanation: Get the PICC card's ATS data.

Parameter: ATS: PICC card's ATS data

Return: 0: Fail; 1: Succeed

## 2.13 Send APDU command to the PICC card

Declaration: int mPay\_PICCSendApdu(char \*cmd, char \*recv);

Explanation: Send APDU command to the PICC card and then get card response back.

Parameter: cmd: APDU command (e.g. "00A40000023F00"), please refer to card's specification.

recv: card response (e.g. "A3DF4B469000"), please refer to card's specification.

Return: 0: Fail; 1: Succeed

## 2.14 Authenticate the MIFARE/M1 card

Declaration: int mPay\_MifareAuth(int KeyType, int Sector, char \*Key);

Explanation: Authenticate the MIFARE/M1 card above the reader.

Parameter: KeyType: KeyA = 0x41; KeyB = 0x42。

Sector: Sector0 = 0 ~ Sector15 = 15。

Key: 6 bytes key in hexadecimal string format, e.g. "112233445566"

Return: 0: Fail; 1: Succeed

## 2.15 Read block from the MIFARE/M1 card

Declaration: int mPay\_MifareReadBlock(int Block, char \*ReadData);

Explanation: Read block from the MIFARE/M1 card.

Parameter: Block: Block = Sector n \* 4 + Block (0~3)。

ReadData : Read block data 16 bytes in hexadecimal string format ,  
e.g. "00112233445566778899AABBCCDDEEFF"

Return: 0: Fail; 1: Succeed

## 2.16 Write block into the MIFARE/M1 card

Declaration: int mPay\_MifareWriteBlock(int Block, char \*WriteData);

Explanation: Write Block into the MIFARE/M1 card.

Parameter: Block: Block = Sector n \* 4 + Block (0~3)。

WriteData : Write block data 16 bytes in hexadecimal string format ,  
e.g. "00112233445566778899AABBCCDDEEFF"

Return: 0: Fail; 1: Succeed

## 2.17 Increment value into the MIFARE/M1 card

Declaration: int mPay\_MifareIncrement(int Block, char \*Value);

Explanation: Increment value into the MIFARE/M1 card.

Parameter: Block: Block = Sector n \* 4 + Block (0~3)。

Value: Increment value 4 bytes in hexadecimal string format, e.g. "11223344"。

Return: 0: Fail; 1: Succeed

## 2.18 Decrement value into the MIFARE/M1 card

Declaration: int mPay\_MifareDecrement(int Block, char \*Value);

Explanation: Decrement value into the MIFARE/M1 card.

Parameter: Block: Block = Sector n \* 4 + Block (0~3)。

Value: Decrement value 4 bytes in hexadecimal string format, e.g. "11223344"。

Return: 0: Fail; 1: Succeed